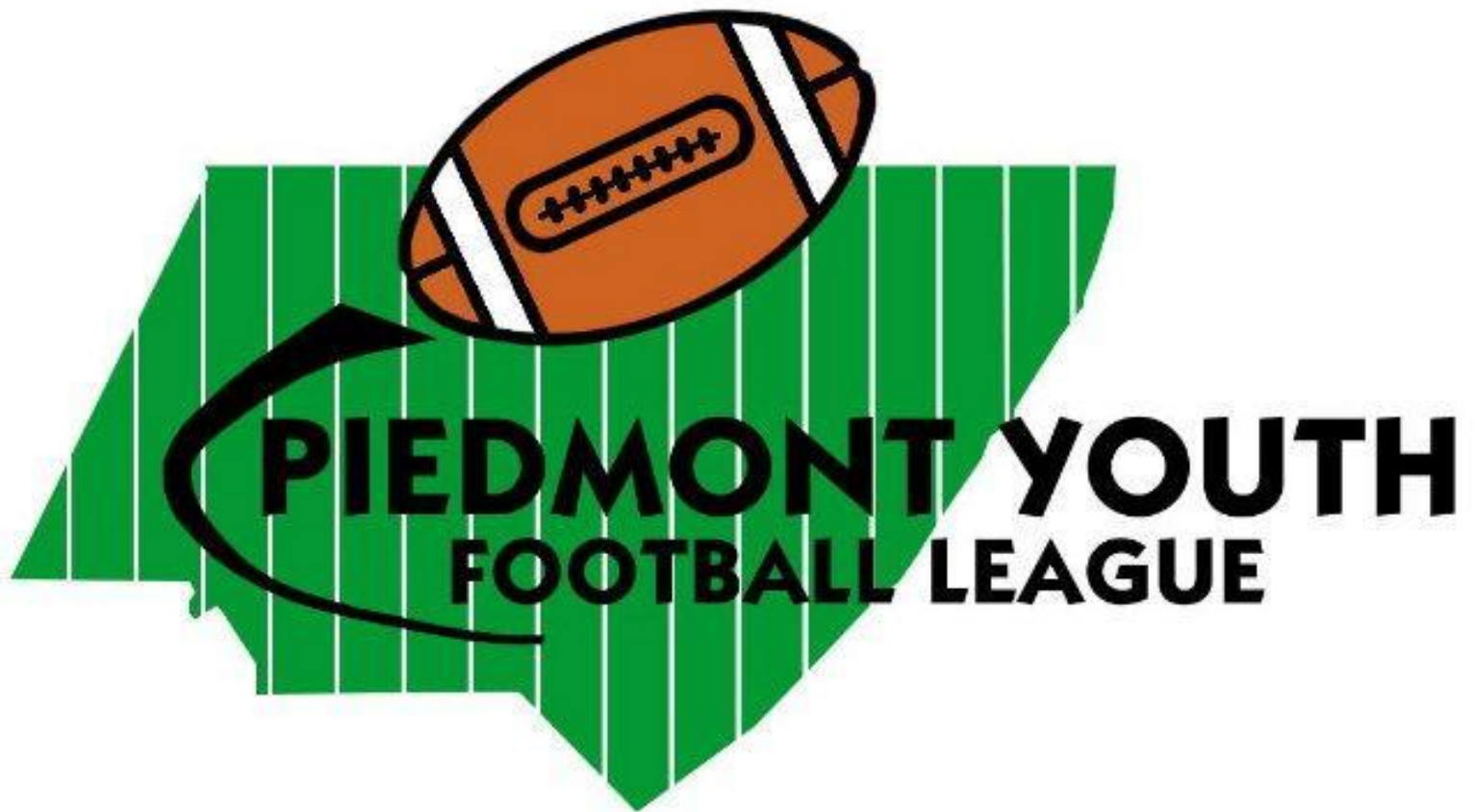


**The Rules
and
Regulations
of the**



**for the
2010 Season**

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PURPOSE OF THE PYFL

The Piedmont Youth Football League (PYFL) is a privately owned and self-supporting Regional football organization. It exists to provide young athletes an opportunity to enjoy the physical, mental, and social growth offered by organized sports activities. No child will be excluded from the activities of this league because of race, sex, creed, color, or national origin.

We endeavor to promote wholesome development of strong character, responsibility, fair play, good sportsmanship, positive attitude, and team effort, with our adult volunteers providing the example.

This rulebook is for the purpose of clarifying the rules of play and the code of conduct for the PYFL. All administrative decisions, including the retention or dismissal of coaches / volunteers, are made at the discretion of the PYFL Board of Directors. Any and all assets of the PYFL are the sole property of the PYFL and are used, issued, and returned at the direction of the PYFL Board of Directors.

PLAYER ELIGIBILITY

1.1 AGE - (2010-2011)

There are three (3) Age Groups as follows: 7-9 year olds are the Preps Age Group; 10-11 year olds are Junior Varsity (JV) Age Group; and 12-13 year olds are the Varsity Age Group.

A player's certified league age is that person's age on June 30th: the player may not be younger than seven (7) years of age nor older than thirteen (13) years of age on that date.

All players must provide an original or certified birth certificate as proof of age.

Seven-year-olds are eligible only with Coach and Parent consultation and consent.

(Parents or Guardians of Players under seven (7) years of age MUST sign a PYFL WAIVER permitting them to participate in the Piedmont Youth Football League.)

Thirteen (13) year olds participating in a High School Football Program ARE NOT ELIGIBLE to participate in the PYFL.

Any PYFL Organization with thirteen (13) year old players in High School (9th Grade Only) MUST conform to the following requirements before the players are eligible to participate in the PYFL:

1). At the time a player is presented to the PYFL for placement on the roster the team will specifically identify the player as a High School (9th Grade) student.

2). Before the player identified as a High School student is accepted by the PYFL and placed on the roster the PYFL Organization will present a notarized statement from the Head Varsity Football Coach of the applicable High School stating that the player is not participating in the High School Football Program at any level (Freshman, Junior Varsity, and/or Varsity). The statement will also state that if for any reason the status of the player changes and he/she does begin to participate in the High School Football Program, the High School Coach will immediately notify the Head Coach of the applicable PYFL Organization and the PYFL Commissioners. The High School Coach will be given the PYFL Commissioners e-mail addresses and phone numbers. If the PYFL Commissioners are no longer the Commissioner, the PYFL President will provide the High School Coach a replacement.

3). The Head Coach of the applicable PYFL Organization will sign a statement that he has spoken directly with the High School's Head Football Coach and the player's parent or legal guardian and that to his knowledge the player is not participating in a High School Football Program. If he or any of his staff subsequently receive information that the player is participating in a High School Football Program he will immediately notify the PYFL Commissioners. The PYFL Organizational Representative/Coach will explain to the player's parent or legal guardian that the player is not eligible to play in the PYFL if he participates in the High School Football Program in any way.

4). If a player does participate in a High School Football Program after being placed on the roster that player will immediately be removed from the PYFL Organization's roster for the remainder of the season including playoffs, conference championships, pro bowls, and super bowls. For the purposes of this rule, "participate" means participate in any official practice or dress out for any game or scrimmage whether the player plays or not.

5). If a High School student who is placed on a PYFL roster participates in any PYFL game and it is later determined that the player was not eligible because he violated this rule the PYFL Organization will forfeit that/those game(s).

6). If a PYFL Organization knowingly violates this rule the PYFL Organization will be subject to discipline by the PYFL President, PYFL Commissioners, and/or PYFL Conference Investigative Committee.

1.2 WEIGHT

Weigh-in Schedule

Each team is scheduled for a weigh-in. Weigh-ins will be held at a PYFL designated location beginning the first Saturday in August and ending the last Saturday in August.

An Official and an Unofficial scale will be available to Coaches and Players at the time of Certification.

Unofficial Scale

Coaches are permitted unlimited weigh-ins for Players on the Unofficial scale.

Official Scale

Coaches are permitted up to two (2) weigh-ins **per Player per Saturday** on the Official scale. The Players **first (1st) attempt** on the Official scale on any Saturday, is not the Players Official PYFL weight, unless the Coach indicates this will be the Players Official PYFL Weight. The Players **second (2nd) attempt** on the Official scale on any Saturday, is to be the Players Official PYFL Weight, **no exceptions**.

Maximum Weights

No player may weigh more than 200 lbs., on the Varsity squad. No player may weigh more than 160 lbs., on the Junior Varsity squad. No player may weigh more than 120 lbs., on the Preps squad. A 13-year old who exceeds the 200 lbs. weight limit for the Varsity squad will not be allowed to play in the PYFL. An 11-year old who exceeds the 160 lbs. weight limit for the Junior Varsity squad may only be allowed to play on the Varsity squad, and only with the Coach and Parent's consent. A 9-year old who exceeds the 120 lbs. weight limit for the Preps squad may only be allowed play on the Junior Varsity squad, and only with the Coach and Parent's consent.

Attendees at Weigh-ins

The PYFL will be represented at all weigh-ins with one (1) or more members of the PYFL ownership, two (2) or more PYFL Commissioners, and the Head Coaches of each PYFL Team. These individuals will be responsible and accountable for the fair and successful completion of the PYFL weigh-in and certification process as documented in the "*2010 Piedmont Youth Football League Rule Book*".

(Note: Assistant and/or Other Coaches of the PYFL Teams can be present in the absence of the Head Coach, provided the individual(s) have been made aware of or posses a copy of the "*2010 Piedmont Youth Football League Rule Book*".)

1.3 ORGANIZATION SWITCHING

Neither coaches nor players may switch teams/organizations once certified and/or during the playing season.

1.4 PLAYER GAME & ROSTER INTERCHANGES

Varsity

Players Certified as Varsity players will not be permitted to compete in Junior Varsity or Preps games regardless of age or weight. Players Certified as Varsity players will not be permitted to be re-certified or moved to the Junior Varsity or the Preps Roster at any time during the PYFL Season. No Varsity Roster moves will be permitted after the first game of the Season and Varsity will be closed once PYFL Certification is closed.

Junior Varsity

Players Certified as Junior Varsity players will not be permitted to compete in Preps games regardless of age or weight. At the Coaches and Parents discretion, Junior Varsity Players will be permitted to play up in the Varsity games. Players Certified as Junior Varsity players will be permitted to be re-certified or moved to the Varsity roster any time prior to the first game of the PYFL Season. If a Junior Varsity player is re-certified or moved to the Varsity roster, the Varsity rule on “PLAYER GAME & ROSTER INTERCHANGES” will immediately be in effect once the re-certification or move is completed. Players Certified as Junior Varsity players will not be permitted to be re-certified or moved to the Preps Roster at any time during the PYFL Season. No Junior Varsity Roster moves will be permitted after the first game of the Season and Junior Varsity will be closed once PYFL Certification is closed.

Preps

Players Certified as Preps players will not be permitted to compete in Junior Varsity or Varsity games regardless of age or weight. Players Certified as Preps players will be permitted to be re-certified or moved to the Junior Varsity roster any time prior to the first game of the PYFL Season. If a Preps player is re-certified or moved to the Junior Varsity roster, the Junior Varsity rule on “PLAYER GAME & ROSTER INTERCHANGES” will immediately be in effect once the re-certification or move is completed. Players Certified as Preps players will not be permitted to be re-certified or moved to the Varsity Roster at any time during the PYFL Season. No Preps Roster moves will be permitted after the first game of the Season and Preps will be closed once PYFL Certification is closed.

GAME RULES

2.1 BASIC RULES

The League Officials will govern the Piedmont Youth Football League by the National High School Federation rules except for the following changes, which they will interpret in black and white:

2.2 SEASON GAME SCHEDULE

The League Commissioners will develop the Piedmont Youth Football League Season Game Schedule annually. The Season Game Schedule will be presented to the League President by July 15th. The League President will meet with the League Commissioners prior to August 1st to review and approve the Season Game Schedule for the upcoming season. Once approved, the Season Game Schedule will be posted to the League Web Site and sent to the PYFL Organizational Representatives.

(No special Pre-Season, Regular Season, and/or Post-Season Game Schedule request for dates, times, BYEs, etc., will be accepted from ANY PYFL Organization.)

2.3 OVERTIME PLAY

If the score is tied at the end of the regulation game, play will continue through four (4) downs (or score) for each side.

Upon the toss of a coin, the winner of the toss may elect to go on the offense at the opponent's ten (10) yard line, or defend on his own ten (10) yard line.

After the offensive side's four (4) down (or score), the opposition takes possession and has four (4) downs to score. If either side scores, it may attempt extra points.

During regular season, the game ends after each team has had its four (4) downs, regardless of score or tie. In post-season games, play continues until one side has a winning score.

2.4 CONFERENCE STANDING TIE-BREAKERS

In the event of a tie, conference standing is determined as follows:

Head-to-Head Competition

First, the two team's performances against each other are compared. The winning team is deemed to be the higher-ranked team.

Divisional Record

If still tied, the two team's respective performances against their respective Divisional opponents will be compared. The team with the better record is deemed to be the higher-ranked team.

Conference Record

If still tied, the two team's respective performances against Inter-Conference opponents will be compared. The team with the better record is deemed to be the higher-ranked team.

Record Against Opposing Conference

If still tied, the two team's respective performances against Intra-Conference opponents will be compared. The team with the better record is deemed to be the higher-ranked team.

Coin Toss

If still tied, a coin toss determines the higher-ranked team.

2.5 AGE AND WEIGHT LIMITATIONS - (2010-2011)

Ideal team rosters would carry twenty (20) players on the Preps squads, twenty-two (22) players on the Junior Varsity squads, and twenty-two (22) players on the Varsity squads. However, PYFL Organizations are allowed to distribute the players across their roster in any fashion as long as they do not exceed the maximum number of players allotted for their rosters.

Examples:

Prep Only	– 20 Maximum Players
Junior Varsity Only	– 22 Maximum Players
Varsity Only	– 22 Maximum Players
Prep & Junior Varsity Only	– 42 Maximum Players
Prep & Varsity Only	– 42 Maximum Players
Junior Varsity & Varsity Only	– 44 Maximum Players
Prep, Junior Varsity & Varsity Only	– 64 Maximum Players

During play each team must have no less than eight (8) players on the field at all times. Should participation fall below eight (8) players the short team shall forfeit the game.

Varsity

Offensive quarterbacks, ends, and running backs may not exceed 145.9 lbs. At no time may any player weighing more than 145.9 lbs. advance the ball on offense or defense.

Offensive linemen may weigh 146 lbs. or more but cannot advance the ball (offensive linemen weighing 145.9 lbs. or less may advance the ball).

A player weighing 146 lbs. or more may kick field goals and punt, but may not advance the ball.

Defensive players weighing 146 lbs. or more may recover fumbles or intercept the ball, but may not advance the ball.

There are **NO** weight restrictions on the Defensive nose tackle, or any player that lines head up with the center or in the one (1) or two (2) hole or gap.

Junior Varsity

Offensive quarterbacks, ends, and running backs may not exceed 115.9 lbs. At no time may any player weighing more than 115.9 lbs. advance the ball on offense or defense.

Offensive linemen may weigh 116 lbs. or more but may not advance the ball (offensive linemen weighing 115.9 lbs. or less may advance the ball).

A player weighing 116 lbs. or more may kick field goals and punt, but may not advance the ball.

Defensive players weighing 116 lbs. or more may recover fumbles or intercept the ball, but may not advance the ball.

There are **NO** weight restrictions on the Defensive nose tackle, or any player that lines head up with the center or in the one (1) or two (2) hole or gap.

Preps

Offensive quarterbacks, ends, and running backs may not exceed 85.9 lbs. At no time may any player weighing more than 85.9 lbs. advance the ball on offense or defense.

Offensive linemen may weigh 86 lbs. or more but may not advance the ball (offensive linemen weighing 85.9 lbs. or less may advance the ball).

A player weighing 86 lbs. or more may kick field goals and punt, but may not advance the ball.

Defensive players weighing 86 lbs. or more may recover fumbles or intercept the ball, but may not advance the ball.

The Defensive nose tackle, or any player that lines head up with the center or in the one (1) or two (2) hole/gap may not weigh more than 85.9 lbs.

One (1) Coach per Team is allowed on the field, as outlined below:

- 1) At the snap of the ball, the coach must be at least ten (10) yards from the line of scrimmage on both Offense/Defense and must not interfere with play in any way.
- 2) Coaches can only be on the field during the first four (4) Regular Season Games for each respective PYFL Organization.
- 3) In cases where BYE Weeks exist, BYE Weeks are not considered to be Regular Season Games and will not be included in the first four (4) Regular Season Games.
- 4) In cases where BYE Weeks exist, some PYFL Organizations may have a Coach on the field after their opponent has already completed the first four (4) Regular Season Games.

2.6 MANDATORY PREGAME ROSTER CHECK - (2009-2010)

No later than 15 minutes before game time, team head coaches, or his designee, will have the entire team brought to the Commissioners Table for Mandatory Pre-Game Roster Check. The roster books at the Commissioner's Table will have a picture ID indicating each player's name, jersey number, age, and weight.

2.7 OFFICIAL GAME BALL - (2010-2011)

Varsity

The official game ball of the PYFL is the Wilson GST Youth Football. The Wilson TDY can be substituted by the PYFL only, should the need arise.

Junior Varsity

The official game ball of the PYFL is the Wilson GST Youth Football. The Wilson TDY can be substituted by the PYFL only, should the need arise.

Preps

The official game ball of the PYFL is the Wilson GST K-2 Football. The Wilson K-2 can be substituted by the PYFL only, should the need arise.

2.8 OFFICIAL TIME - (2010-2011)

Varsity

Eight (9) minute per quarter.
Five (4) minute for halftime.

Junior Varsity

Seven (7) minute per quarter.
Four (4) minute for halftime.

Preps

Six (6) minute per quarter.
Three (4) minute for halftime.

2.9 PAT's, FIELD GOALS, PUNTS, & KICKOFFS

This section covers PYFL Rules on PAT's, Field Goals, Punts, and Kickoffs.

2.9.1 PAT's & FIELD GOALS

Varsity

All extra points or Point After Touchdowns (PATs) attempts are via run/pass/kick and will be live and governed under the National High School Federation rules. All Field Goal attempts will be live and governed under the National High School Federation rules.

Junior Varsity

All extra points or Point After Touchdowns (PATs) attempts are via run/pass/kick and will be live and governed under the National High School Federation rules except for scoring, which will be incorporated as follows:

Run	1 Points
Pass	2 Points
Kick	2 Points
Field Goals	3 Points

On Field Goal attempts there will be no contact, or crossing the line of scrimmage on the play. A personal foul will be assessed to the offending player. Defensive players may stand and extend their arms, even waving, in an attempt to block or distract a kick from their side of the line of scrimmage. The offense must execute the snap (Center snapping the ball and Holder receiving the ball without allowing the ball to hit the ground or become trapped by the body), placement (Holder setting the ball on the Kicking Block without dropping the ball), and kick cleanly. Any muff or miscue on the play will fail the field goal attempt immediately turning possession over to the defensive team. If the missed Field Goal attempt was inside the twenty (20) yards line, the defensive team will assume possession on the twenty (20) yard line. If the missed Field Goal attempt was placed down outside the twenty (20) yard line, the defensive team will assume possession at the spot of the kick. The Field Goal attempt must be made within 4 seconds from the snap of the ball to the kick, if the kick takes longer than 4 seconds the kick play is ruled dead.

Preps

All extra points or Point After Touchdowns (PATs) attempts are via run or pass and will be live and governed under the National High School Federation rules except for scoring, which will be incorporated as follows:

Run	1 Points
Pass	2 Points
Kick	2 Points
Field Goals	3 Points

On Point After Touchdowns (PATs) attempts (kick only) and Field Goal attempts there will be no contact, or crossing the line of scrimmage on the play. A personal foul will be assessed to the offending player. Defensive players may stand and extend their arms, even waving, in an attempt to block or distract a kick from their side of the line of scrimmage. The offense must execute the snap (Center snapping the ball and Holder receiving the ball without allowing the ball to hit the ground or become trapped by the body), placement (Holder setting the ball on the Kicking Block without dropping the ball), and kick cleanly. Any muff or miscue on the play will fail the conversion/field goal attempt immediately turning possession over to the defensive team. If the play was a Point After Touchdown (PAT) conversion, play will resume with the Kickoff. If the missed Field Goal attempt was inside the twenty (20) yards line, the defensive team will assume possession on the twenty (20) yard line. If the missed Field Goal attempt was placed down outside the twenty (20) yard line, the defensive team will assume possession at the spot of the kick. The Field Goal attempt must be made within 4 seconds from the snap of the ball to the kick, if the kick takes longer than 4 seconds the kick play is ruled dead.

2.9.2 PUNT RULES

The PYFL allows Teams to perform the regular or normal Punt and the automatic Punt. They are outlined as follows:

2.9.2.1 NORMAL PUNT RULE

Varsity

All Punts will be live and governed under the National High School Federation rules.

Junior Varsity

A Live or Normal Punt will be live and governed under the National High School Federation rules.

Preps

There is no Live or Normal Punt for Prep games.

2.9.2.2 AUTOMATIC PUNT RULE

Varsity

There is no Automatic Punt.

Junior Varsity

The offensive team may call an automatic punt on any down, regardless of the location of the line of scrimmage on the playing field. Automatic punt moves the ball twenty (20) yards down field where the defensive team will take possession. If the ball is inside the defending team's twenty (20) yard line, the automatic punt moves the ball down field half the distance of the Goal Line where the defensive team will take possession of the ball.

Preps

The offensive team may call an automatic punt on any down, regardless of the location of the line of scrimmage on the playing field. Automatic punt moves the ball twenty (20) yards down field where the defensive team will take possession. If the ball is inside the defending team's twenty (20) yard line, the automatic punt moves the ball down field half the distance of the Goal Line where the defensive team will take possession of the ball.

2.9.3 PRE GAME COIN FLIP

The separate pre game coin flip for Preps, Junior Varsity, and Varsity will determine the possession of the football for each Preps, Junior Varsity, and Varsity game. Coaches may select to go on offense or defense with their respective Preps squad, Junior Varsity squad, and Varsity squad. This is done for pre-season, regular season, and post-season games. Coaches will not have the option to "defer until the second half".

2.9.4 KICKOFFS - (2010-2011)

Varsity

There are kickoffs in all Varsity games. The ball is kicked following the National High School Federation rules.

Junior Varsity

There are kickoffs in all Junior Varsity games. The ball is kicked from the kicking team's forty (40) yard line, following the National High School Federation rules.

Preps

There are kickoffs in all Prep games. The ball is kicked from the kicking team's forty (40) yard line, following the National High School Federation rules.

2.10 ALIGNMENT RESTRICTIONS - (2010-2011)

Varsity

No defensive alignment is prohibited.

Junior Varsity

No defensive alignment is prohibited.

Preps

No defensive alignment is prohibited; however, the nose tackle, or any player that lines head up with the center or in the one (1) or two (2) hole gap may not weigh more than the 85.9 lbs ball advancement weight.

- I. If there is a Defensive nose tackle head-to-head with the Offensive center:
 - A. The Defensive nose tackle may not weigh more than 85.9lbs.
 - B. Either, but not both, the Defensive left guard or right guard may play in the one (1) or two (2) hole/gap. The player in the one (1) or two (2) hole/gap may not weigh more than 85.9lbs. The player not in the one (1) or two (2) hole/gap may weigh more than 80lbs and must play head-to-head with the Offensive left guard or left tackle, without shading the one (1) or two (2) hole/gap.
 - C. A Defensive linebacker may be selected to cover the one (1) or two (2) hole/gap not covered by a Defensive lineman, however, the Defensive linebacker MUST remain at least two (2) yards off of the line of scrimmage and may weigh more than 80lbs.
- II. If there is not a Defensive nose tackle head-to-head with the Offensive center:
 - D. The Defensive left guard and right guard may play in the one (1), or two (2) hole/gap, but may not weigh more than 85.9lbs. (Note: If the Defensive left tackle or right tackle weighs more than 85.9lbs., the player must play head-to-head with the Offensive left guard or right guard, without shading the one (1) or two (2) hole/gap).

- E. A Defensive linebacker may be selected to cover the Offensive center, one (1), or two (2) hole/gap not covered by a Defensive lineman, however, the Defensive linebacker MUST remain at least two (2) yards off of the line of scrimmage and may weigh more than 85.9lbs.

Each team found in violation of this rule prior to or at the time the ball goes into play, will be given one (1) warning per game for this infraction, by the Officials. The Officials will simultaneously notify the opposing team of the opponent's infraction. After a violating team has received one (1) warning per game for this infraction, each subsequent violation of this rule prior to or at the time the ball goes into play will be assessed as follows:

1. A dead ball foul.
2. Illegal Defense
3. Five (5) yards walked off against the Defense.

2.11 EVERY PLAYER, EVERY GAME

Every player who attends practice and works hard to learn the game and develop the necessary skills and conditioning has a right to participate in scheduled games. If the coach determines a player lacks the necessary knowledge, skills, physical conditioning, or the player has violated PYFL approved team rules, the coach may remove the player from the game or move the player to another position on the team.

2.12 TEAM RULES

Each team within the PYFL may establish rules, regulations, and/or guidelines with reference to the roles, responsibilities of the coach and/or coaching staff, and the expectations of the team's players and parents. These rules, regulations, and/or guidelines:

- I. May not supercede the rules, regulations, and/or guidelines set forth herein the "*2010 Piedmont Youth Football League Rule Book*" or the By-Laws governing the Piedmont Youth Football League and any Sole Proprietorships, Corporations, and/or Partnerships owning, representing, and/or managing the Piedmont Youth Football League.
- II. Must submit the team rules to the League Team Rules Committee (LTRC) prior to 5PM of February 2nd for final approval. The PYFL Organizational Representative of the Organization submitting the rule change will be notified of approval or rejection verbally within ten (10) business days of submission, and notified of approval or rejection in writing within fifteen (15) business days of submission.

2.13 PRESEASON GAMES

During preseason games, each team may have one coach on the field during play. At the snap of the ball, the coach must be at least twenty (20) yards from the line of scrimmage and must not interfere with play in any way.

2.14 PROTESTS

Protests must be submitted to the League Office in writing by 5:00 P.M. the first Tuesday after the game. The league will turn over the protest to the appropriate Conference (American or National) Investigative Committee *(CIC) by 5:00 P.M. the first Wednesday after the game. The CIC will gather factual information and submit a report with its findings and recommendations to the League Board of Directors. The Board of Directors will review the committee report and render a final decision by 5:00 P.M. the first Thursday after the game.

**Conference Investigative Committee- Made up of the League Commissioner, Commissioner of the protesting Conference, and four (4) Head Coaches from the opposing Conference of the protesting team (at the Conference Commissioner discretion). An Example of the Structure is as follows:*

American Conference Protest
CIC Comprised of:
League Commissioner
American Conference Commissioner
National Conference Head Coach
National Conference Head Coach
National Conference Head Coach
National Conference Head Coach

National Conference Protest
CIC Comprised of:
League Commissioner
National Conference Commissioner
American Conference Head Coach
American Conference Head Coach
American Conference Head Coach
American Conference Head Coach

Inter-Conference Game Protest
CIC Comprised of:
League Commissioner
American Conference Commissioner
National Conference Commissioner
American Conference Head Coach
American Conference Head Coach
National Conference Head Coach
National Conference Head Coach

Disciplinary Actions:

1. No Action
2. Counseling
3. Counseling with written reprimand
4. Letter with 1 game suspension
5. Letter with 2 game suspension
6. Letter with expulsion

2.15 PLAYOFFS

The PYFL playoff system will be determined annually by the PYFL Board of Directors (Head Coaches of all League Teams and the League Commissioners) at the first meeting of the new season.

2.16 LATE ARRIVAL FORFEITS

Any team arriving at the game field no later than ten (10) minutes after the end of the last game, or no later than ten (10) minutes after the games original start time for the Team, can play without a forfeit provided the Head Coach of both Teams participating in the game and a Commissioner of the PYFL sign a PYFL Forfeit Waiver. Once the PYFL Forfeit Wavier is signed, dated, and time stamped by the PYFL Commissioner and the Head Coach both Teams participating in the game, the game will count as an official game. With the signing of the PYFL Forfeit Waiver, both Coaches immediately forgo right to late protest the game, regardless of the outcome.

Any team arriving at the game field later than ten (10) minutes after the end of the last game, or later than ten (10) minutes after the games original start time for the Team, will automatically result in forfeiture of the game by the team arriving later than ten (10) minutes after the end of the last game, or later than ten (10) minutes after the games original start time.

All start times and end times for this rule will be based on the Head Officials watch.

2.17 SLAUGHTER RULE

When any team is leading the opposing team by 21 or more points, the game clock will become a continuous clock. During the application of this rule, the clock can only be stopped if one of the teams has requested a “timeout” and the Referees requesting an Officials “timeout” or an injury “Timeout. Once the team losing by 21 or more points reduces the opposing teams lead to less than 21 point, the continuous clock will revert to the normal game clock, starting from time currently remaining on the clock. This rule applies in Pre-Season, Regular Season, and Post-Season PYFL games.

2.18 PYFL RULE CHANGES

Effective 2005, PYFL Rules Changes will be implemented for a period of no less than two (2) years. These PYFL Rules Changes can be clearly identify with a dual year enter after the name of the specific PYFL Rules, [Ex. (2005/2007)]. The first year indicates the year the PYFL Rules were changed. The second year indicates the year the changed PYFL Rules can be brought back to the table for modification.

CODE OF CONDUCT

3.1 COACHES AND VOLUNTEERS

Coaches must be PYFL Certified as Head and Assistant Coaches. PYFL certification for coaches includes the following:

1. PYFL certification class
2. National Youth Sports Association Member
3. Payment of certification fee

Coaches and volunteers shall conduct themselves in a respectable manner at all times. They are to refrain from arguments with parents, spectators, game officials, and participants. Coaches' retention or dismissal shall be at the sole discretion of the PYFL Board of Directors.

Expressly forbidden are yelling, threatening, or using foul languages toward participant, parent, spectator, or official.

Coaches and volunteers shall deal with players in a calm, mature, and positive manner. Yelling, scolding, and negative criticism of a child in front of teammates is counterproductive and embarrassing to all concerned.

Smoking or being under the influence of alcohol or drugs will not be permitted. Violation of this rule will result in mandatory suspension from the league.

Coaches tampering or altering any Players proof of legal PYFL Playing age, or intentional substitution or switching any Players proof of legal PYFL Playing age will not be permitted. Violation of this rule will result in the immediate removal of the Players from the PYFL, immediate forfeiture of all the Teams games up to the point in the PYFL Season the infraction is identified, and immediate replacement of the teams Coaching Staff at the end of the PYFL Season.

3.2 PLAYERS

Players shall conduct themselves in a respectable manner at all times. They are to refrain from arguments with parents, spectator's coaches, officials and participants. Expressly forbidden are taunting and the use of foul language toward any coach, participant, parent, spectator, or official. A first offense will result in a warning and a one game suspension; a subsequent offense will result in suspension for the remainder of the season.

Flagrant un-sportsman like conduct during a game, especially relating to late hits and cheap shots will be reviewed by the league and appropriate action taken. This type of behavior can result in immediate suspension from the league with no warning.

Players tampering or altering any Players proof of legal PYFL Playing age, or intentional substitution or switching of any Players proof of legal PYFL Playing age will not be permitted. Violation of this rule will result in the immediate removal of the Players from the PYFL and possible forfeiture of all the Teams games up to the point in the PYFL Season the infraction is identified. In addition, potential investigation of the Teams Coaching Staff for the same infraction or their knowledge of the infraction could result from this violation.

3.3 PARENTS AND SPECTATORS

Parents (or Guardians) and spectators shall conduct themselves in a respectful manner. **No Bull Horns, No Megaphones, or No Sound Amplifiers will be allowed in the stands.** Noise Makers (i.e., Cow Bells, Air Horns, etc.) are permitted in the stands. Yelling, poking fun, or using abusive language directed at any participant, coach, or volunteer will not be tolerated. Additionally, being under the influence of alcohol or drugs will not be tolerated. Violators will be asked to vacate practice or game site and may be permanently banned from future PYFL activities.

Parents (or Guardians) tampering or altering any Players proof of legal PYFL Playing age, or intentional substitution or switching of any Players proof of legal PYFL Playing age will not be permitted. Violation of this rule will result in the immediate removal of the Players from the PYFL and possible forfeiture of all the Teams games up to the point in the PYFL Season the infraction is identified. In addition, potential investigation of the Teams Coaching Staff for the same infraction or their knowledge of the infraction could result from this violation.

3.4 HIGH SCHOOL FACILITY POLICY

All PYFL games are played at High School Football Stadiums and Parents (or Guardians) and spectators must adhere to North Carolina and South Carolina High School Rules and Regulations for these facilities. Therefore, **No Smoking, No Beverages** (Non-Alcoholic or Alcoholic), **No Food** (i.e., Fast Food, Team Snacks, etc.), and **No Pets** will be allowed into North Carolina and South Carolina High School Facilities. In addition, **Parents (or Guardians) and spectators are not allowed within and/or on the track around the outer perimeter of the High School Football fields.** Parents (or Guardians) and spectators must remain in the stands and/or behind the fencing and away from the High School football fields and/or tracks.

Parents (or Guardians) and spectators not adhering to the High School Facility Policy will be immediately removed from the High School Facility and will not be permitted to return to the PYFL.

3.5 DRESS CODE - COACHES AND VOLUNTEERS

PYFL coaches and volunteers must purchase the official volunteer/coaching attire. Coaches may dress in outfits established by the PYFL. At no time shall

any coach wear his work uniform or any attire not consistent with his teams approved coaching attire.

3.6 OFFICIAL PARTICIPATION - (2009-2010)

Sideline Participation

No one under the age of fourteen (14) will be allowed on any Teams Sidelines unless they are a Player on the Team. PYFL Organizations are not allowed to have Coaches, Chain Crew Personnel, Water Personnel, etc., under the age of fourteen (14). In addition, only uniformed and USA Football Certified Coaches or those possessing a sideline pass may appear on the sideline or field on game day. All individuals, Coaches not completing USA Football Certification, and volunteers not in possession of an official pass will be removed by security.

Press Box Participation

Only those who possess an officially issued league Press Box Pass or USA Football Certified Coaches may be in the press box area. Any one not meeting this requirement will be removed by security.

3.7 EQUIPMENT

All equipment issued to coaches or volunteers is the sole property of the PYFL and is to be used and returned at the discretion of the PYFL Board of Directors

GAME ADMISSION

4.1 GATE FEES, RULE, AND REGULATIONS

For the 2010 season gate shall be \$3.00 for adults, \$3.00 for students age seven (7) to eighteen (18) and free for children six (6) and younger. The PYFL will provide Concession Stands for your convenience at all events. **PATRONS OF PYFL EVENTS WILL NOT BE ALLOWED TO BRING FOOD AND/OR BEVERAGES INTO THE GATE.**